



**ONLINE
CROCKFORD'S
2020 – 2021
CUP & PLATE**

FINALS

**Online on RealBridge
21st – 22nd August 2021**

Updated 2021-08-20

1 TIMES OF PLAY

As a general principle, players should be online and ready to play five minutes before the advertised starting time of each match.

Saturday

Session I	10:30	–	11:30	Match 1
	11:35	–	12:35	
	12:45	–	13:45	Match 2
	13:50	–	14:50	
Session II	15:50	–	16:50	Match 3
	16:55	–	17:55	
	18:05	–	19:05	Match 4
	19:10	–	20:10	

Sunday

Session III	10:30	–	11:30	Match 5
	11:35	–	12:35	
Session IV	13:20	–	14:20	Match 6
	14:25	–	15:25	
	15:35	–	16:35	Match 7
	16:40	–	17:40	

2 FORMAT

Eight teams are scheduled to play a complete round-robin of 16-board matches. The full draw is listed below. Matches are played in two halves, each of 8 boards. There is a compulsory change of opponents for the second half. Teams are 'at home' in either three or four of the matches.

The 'away' team are required to seat themselves first for the first half of the match. For the second half of the match, any pair of the home team who are retained must remain at the same table; the away team pairs change table/direction, and seat themselves after the home team are seated. See section 6 for a full description of this procedure, especially when teams consist of five or six players.

3 SCORING

Scoring is by IMPs converted to VPs on the WBF scale.

0 - 1 IMPs	–	10 – 10	23 - 28 IMPs	–	16 – 4
2 - 4 IMPs	–	11 – 9	29 - 35 IMPs	–	17 – 3
5 - 8 IMPs	–	12 – 8	36 - 43 IMPs	–	18 – 2
9 - 12 IMPs	–	13 – 7	44 - 53 IMPs	–	19 – 1
13 - 17 IMPs	–	14 – 6	54 or more	–	20 – 0
18 - 22 IMPs	–	15 – 5			

Teams are required to agree upon a half-time and full-time score with their opponents and to check that it agrees with the official score. A tie for first place will be split in accordance with standard EBU regulations as contained in the White Book.

4 Slow Play / Late Arrival

One hour is allowed for each set of 8 boards. This includes time for exchange of system information. Thereafter, both pairs — or the guilty pair — will be penalised according to the schedule below. For the purpose of that set out below, a single 'offence' is deemed to be anything up to five minutes of lateness. Thus, for example, a first offence of eight minutes lateness would constitute two offences. 1st offence – official warning; 2nd offence – ½ VP penalty; 3rd offence – 1 VP penalty. For subsequent offences, there shall be a 2 VP penalty, and the Tournament Director may also exercise his authority to require the removal of that pair from the next stanza (which will involve a change of partnerships in a team of four).

The penalty is upon the particular pair(s) involved. Thus, a team can be penalised in both halves of a match, and in both rooms.

Late arrival of up to five minutes shall result in less than the full playing time being available for the pair concerned. Thereafter, late arrival will be penalised by the removal of one board per eight minutes of lateness or part thereof, such boards to be scored as plus/minus 3 IMPs. Additional penalties may be assessed in Victory Points in particular circumstances and/or in the case of habitual offenders.

Please note that pairs should be seated five minutes before the advertised starting time of a stanza, and that the advertised starting time may be brought forward or delayed if necessary.

4 GENERAL

- (i) EBU Level 5 systems and conventions are permitted.
- (ii) Protest time in respect of any given session expires upon the commencement of the following session. Protest time in respect of the final session (session IV) expires 30 minutes after the final results of the competition have been published.
- (iii) These and other regulations may be varied by the Director-in-Charge due to any special or unforeseen circumstances which may arise.

5 SEATING OF HOME TEAM AND AWAY TEAMS

- (i) The teams meet according to the schedule printed in the programme. All teams play as NS at their home table.
- (ii) The Home Team has the right for the first half of the match to nominate its players after the Away Team has nominated theirs. Thus, the Away team must seat themselves at their home table in their chosen compass positions before the commencement of the match.
- (iii) For the second half of the match, any pair of the Home Team which is retained must remain at the same table and, unless sub-paragraph (viii) applies, any pair of the Away Team which is retained must change tables and direction.
- (iv) A change of pairs or partnership may be made only after half of the match has been played.
- (v) A change of partnership creates a new pair.
- (vi) A substitute pair for the second half takes the place of the pair which it is replacing.
- (vii) When the Home Team has nominated its players for the second half, the Away Team will nominate its players.
- (viii) If, for the second half, the Home Team has a new pair at both tables, then the Away Team may seat themselves in any manner they wish.
- (ix) No change other than those referred to above may be made unless authorised by the Tournament Director in charge. Such permission will only be given in case of illness or in exceptional circumstances.

6 MASTER POINT AWARDS AND PRIZES

Master Point awards are 'per player', and are subject to that player having played at least 1/3 of the boards in the stage of the event involved.

6.1 Crockfords Cup

Per match won: 1 green point (0.5 for a draw).

For overall ranking:	1 st	24	green points
	2 nd	12	green points
	3 rd	7	green points
	4 th	3	green points

By contrast, prizes are quoted strictly on a 'per team' basis, regardless of whether this be a team of four, five or six players. Prizes will be credited to the member's EBU account, and may be redeemed at any time on application to the EBU.

1 st	£320	2 nd	£200	3 rd	£160	4 th	£120
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6.2 Crockfords Plate

Per match won: 0.5 green point (0.25 for a draw).

For overall ranking:	1 st	12	green points
	2 nd	6	green points
	3 rd	3.5	green points
	4 th	1.5	green points

By contrast, prizes are quoted strictly on a 'per team' basis, regardless of whether this be a team of four, five or six players. Prizes will be credited to the captain's EBU account, and may be redeemed at any time on application to the EBU.

1 st	£160	2 nd	£80
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7 RealBridge

7.1 Instructions

RealBridge uses computer video and audio for communication between players. Player can and should test their video/audio by logging into the system in advance.

Players who have not played EBU events on RealBridge may wish to have a practice on RealBridge in advance of the congress. RealBridge offers taster sessions of 8 boards – you can sign up here <https://realbridge.online/try-realbridge.html>.

Players are expected to use video and audio during play. If you develop problems with audio/video, you will be allowed to continue to play using text until you have time to try to sort it out, rather than delaying play. It may be necessary to refresh the video feed every hour or so: this can be done (without logging out) by clicking the refresh button on your name bar.

7.2 Procedures

You should remember that you will be seen and heard by your opponents and should take care to avoid distracting behaviour such as eating while visible/audible 'at the table'.

7.2.1 Alerting/Announcing/Explaining

This event will be in screen mode with self-alerting and written explanations. Follow-up questions can be to the player who made the call via private chat.

Note that the partner of the player who made the call will not have seen the written explanation.

Calls are alerted by the player making the call, the alert is made by clicking the alert strip. Alert calls that would be alertable or announced face-to-face and provide a written explanation when making the call.

Call above 3NT should be alerted and explained if they are artificial or unexpected.

7.2.2 Online Regulations

The EBU Sky-Blue Book applies to this event. In particular

- Players may consult their own system card and other notes at any stage (1.1)
- UNDOs are permitted in the auction but not in the play (4.3)

If there is a request for an UNDO in the auction, the TD should be called – it may be necessary to reject the request in order to call the TD. The TD will rule whether Law 25A applies and if so, will instruct the other side to accept the request.

If the other side accept the request for an UNDO, without calling the TD, they will usually be deemed to have accepted the replacement call (Law 25B1 – 'the second call stands and the auction continues').

8 THE TEAMS (BY RANDOM DRAW)

Cup		Plate	
1	Allfrey A	9	Plumley R
2	Barden P	10	Oram D
3	Cooke A	11	Capal T
4	Singhal E	12	Wilson C
5	Dhondy J	13	Fontes A
6	Lee P	14	Chawner M
7	Green B	15	Callaghan B
8	Edwards R	16	Sanderson L

9 SCHEDULE

The first named team is 'Home'.

9.1 Cup

Round 1	1 v 3	6 v 5	7 v 4	8 v 2
Round 2	5 v 8	2 v 1	3 v 7	4 v 6
Round 3	5 v 7	6 v 8	3 v 2	4 v 1
Round 4	1 v 5	2 v 4	7 v 6	8 v 3
Round 5	5 v 4	6 v 3	7 v 2	8 v 1
Round 6	5 v 2	6 v 1	7 v 8	4 v 3
Round 7	1 v 7	2 v 6	3 v 5	8 v 4

9.2 Plate

Round 1	9 v 11	14 v 13	15 v 12	16 v 10
Round 2	13 v 16	10 v 9	11 v 15	12 v 14
Round 3	13 v 15	14 v 16	11 v 10	12 v 9
Round 4	9 v 13	10 v 12	15 v 14	16 v 11
Round 5	13 v 12	14 v 11	15 v 10	16 v 9
Round 6	13 v 10	14 v 9	15 v 16	12 v 11
Round 7	9 v 15	10 v 14	11 v 13	16 v 12



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